



# Seattle Yacht Club

Established in 1892

## ICOYC Commodore's Cup Regatta

September 3, 2011

### Sailing Instructions

#### 1 RULES

- 1.1 This regatta will be governed by the rules as defined in the Racing Rules of Sailing (RRS).

#### 2 NOTICES TO COMPETITORS

- 2.1 Notices to competitors will be posted on the official notice board located at the water side of the Port Madison outstation clubhouse.

#### 3 CHANGES TO SAILING INSTRUCTIONS

- 3.1 Changes to the Sailing Instructions will be posted on the official notice board at least 60 minutes before the scheduled time of the first warning.

#### 4 SCHEDULE

- 4.1 The schedule is as follows:

1245	Briefing near official notice board
1330	First warning signal
1700	No warning signal after this time
1700	"Greenbox" social on dock
1730	Awards presentation on dock

- 4.2 Three races are scheduled. Teams 1 to 6 will compete in the first race. Teams 7 to 12 will compete in the second race. The top three teams from each of the first and second race will compete in the third race.

- 4.3 Races will proceed in sequence as soon as practicable after five to ten minutes for crew exchange.

#### 5 SIGNALS MADE ASHORE

- 5.1 Signals made ashore will be displayed from the flag mast on top of the Fo'c's'le near the official notice board.
- 5.2 When flag AP is displayed ashore, the warning signal will be made not less than 30 minutes after the removal of AP unless at that time the race is postponed again or abandoned. This changes RRS Race Signals AP.

#### 6 RACING AREA AND RACE COMMITTEE SIGNAL BOAT

- 6.1 The racing area is Port Madison north of Point Monroe.
- 6.2 The race committee signal boat will be the Seattle Yacht Club M/V *Portage Bay*.

#### 7 CLASSES AND CLASS FLAGS

- 7.1 The class to race is J-105 provided by private owners through the cooperation of Sail Northwest.
- 7.2 The sails used must be J-105 one design sails: main, 100% jib, and asymmetrical spinnaker.

- 7.3 The number of crew, including skipper and a required owner's representative, must be 5 to 7 people.

- 7.4 The class flag will be Numeral Pennant 1.

#### 8 COURSES AND MARKS

- 8.1 The race committee signal boat will display a number placard to signal the course. Course descriptions are in Attachment A: Course Descriptions.

- 8.2 All marks will be yellow inflatable buoys.

#### 9 THE START

- 9.1 The starting line will be between a staff displaying an orange flag on the race committee signal boat and the course side of the starting mark buoy.

- 9.2 A boat starting later than ten minutes after her starting signal will be scored Did Not Start (DNS).

#### 10 THE FINISH

- 10.1 The finishing line will be between a staff displaying an orange flag on the race committee signal boat and the course side of the finishing mark buoy.

#### 11 TIME LIMIT

- 11.1 The time limit is the maximum allowable time from a boat's starting signal to her finish time.

- 11.2 The time limit is 60 minutes for the first boat and 15 minutes after the first boat for other boats. A boat that does not finish within her time limit will be scored Did Not Finish (DNF). This changes RRS 35.

- 11.3 After the first three boats finish, the race committee may finish the remaining boats as they stand on the course. This changes RRS 35.

#### 12 PROTESTS

- 12.1 Protests for incidents that do not result in injury or serious damage will not be heard. If a protested boat does not exonerate herself, the race committee may require her to exonerate herself or retire by informing her soon after the protest is made. A boat that does not follow this instruction shall be disqualified without a hearing.

- 12.2 A boat may take a One-Turn Penalty when she may have broken a rule of Part 2 while racing. This changes 44.1.

#### 13 SCORING

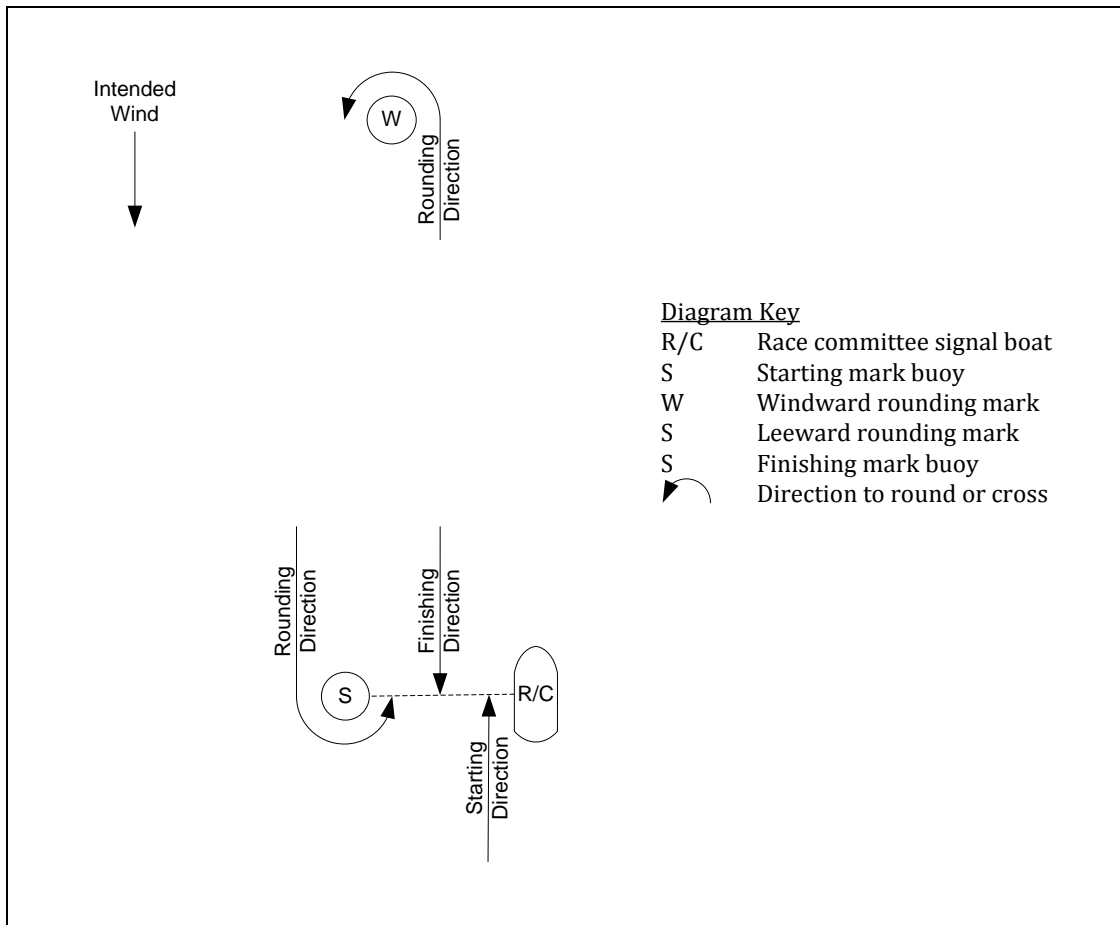
- 13.1 Places 1 to 6 will be determined by the scores of the third race. Places 7 to 9 will be shared by teams that scored 4th to 6th in the first and second races based on their performance in those races.



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## Attachment A: Course Descriptions



<u>Course Signal</u>	<u>Mark Sequence</u>
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2

S-W-S

4

S-W-S-W-S